

Doppelkopf Deck – 48 cards (2 x 24)

If two equal cards are played to a trick, the first one played wins

♣A	♣A	♣10	♣10	♣K	♣K	♣D	♣D	♣B	♣B	♣9	♣9	Ace (Ass)	11
♠A	♠A	♠10	♠10	♠K	♠K	♠D	♠D	♠B	♠B	♠9	♠9	10 (Zehn)	10
♥A	♥A	♥10	♥10	♥K	♥K	♥D	♥D	♥B	♥B	♥9	♥9	King (Koing)	4
♦A	♦A	♦10	♦10	♦K	♦K	♦D	♦D	♦B	♦B	♦9	♦9	Queen (Dame)	3
												Jack (Bube)	2
												Nine (Neun)	0

Normal game – Vast majority of hands. Played in partnerships.

There are 26 trumps in the normal game:

♥10 ♥10 ♣D ♣D ♠D ♠D ♥D ♥D ♦D ♦D ♣B ♣B ♠B ♠B ♥B ♥B ♦B ♦B ♦A ♦A ♦10 ♦10 ♦K ♦K ♦9 ♦9

Partners: ♣D ♣D ♠D ♠D
Charlies: ♣B ♣B ♠B ♠B ♥B ♥B ♦B ♦B

Foxes: ♦A ♦A

Non-trumps: ♣A ♣A ♠A ♠A ♥A ♥A ♣9 ♣9 ♠9 ♠9 ♥9 ♥9

'Re' (players with the ♣D's) are on one side and need 121 card points to win the hand. 'Kontra' (the other side) need 120 to win.

Bonus point for capturing a fox (♦A) from the other side
 Bonus point if you win the last trick with a charlie (♣B)
 Bonus point if you win a trick that contains 40 or more points

Announcements and Bonuses in Normal Game

	12, 11	10		9		8		7		
Game	Re	90	A	60	A	30	A	Schwarz	A	Fox Fox Charlie Doppelkopf Doppelkopf
Against	Kontra	90	A	60	A	30	A	Schwarz	A	Fox Fox Charlie Doppelkopf Doppelkopf
	12, 11	10		9		8		7		

Follow suit. If you can't follow suit, play any card.

Solo games – Occasional hands. Played one against three.

Name of solo	Trumps
Suit solo (♥♦♣♠)	♥10 ♥10 ♣D ♣D ♠D ♠D ♥D ♥D ♦D ♦D ♣B ♣B ♠B ♠B ♥B ♥B ♦B ♦B other cards of chosen suit
Queen solo	♣D ♣D ♠D ♠D ♥D ♥D ♦D ♦D
Jack solo	♣B ♣B ♠B ♠B ♥B ♥B ♦B ♦B
No-trump solo	None – There are no trumps and all suits rank A 10 K D B 9

There are announcements in solo and 'silent solo' games (i.e. Re, Kontra, no 90 etc) but no fox, charlie or Doppelkopf.

Wedding game – Options for a player dealt both ♣D's

Wedding announcements and bonuses same as 'normal game'

If you are dealt both ♣D's you can either say 'normal game' (and play it in partnerships as usual, or as a 'silent solo' where no-one else will know initially that you are on your own) **OR** you can say 'reservation' which allows you to then announce a 'wedding' if you win the bid. A 'wedding' means you have both ♣D's and that the first player (other than you) to win a trick will become your partner. Of course, as always, your other option is to say 'reservation' intending to play any of the other solos as you wish.

A 'silent solo' does not have fox, charlie, doppelkopf and does not qualify as a compulsory solo

Bidding... ranking shown at right... if equal bids, the first player in rotation wins

Forehand starts. Say 'normal game' or 'reservation'. 'Reservation' means that you will play a 'wedding' or a solo if you win the bid. If someone has said reservation, the next players will either say 'good' or also say 'reservation'. If more than one said reservation, the highest ranking 'reservation' will be played (this is determined without revealing unnecessary information as to the lie of the cards).

Compulsory solo (a person's 1st solo)
...soloist gets the lead for first trick

Solo (a person's further solos after their 1st)
 Wedding Forehand (dealer's left) leads,
 Normal game except in compulsory solo.